

Gregory Estevez

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Senior UX Designer with 4 years of experience designing complex internal platforms, responsive web and mobile experiences, wireframes, user flows, interactive prototypes and design systems in Figma.

Design Experience

Senior UX Designer | Stella Source — Remote | 2024 - Present

- Design pixel-perfect UI and user interfaces for complex internal platforms, delivering high-fidelity designs and assets that meet technical documentation standards
- Partner cross-functionally with Product, Engineering, and Marketing teams to define product opportunities and contribute to overall product strategy
- Develop data-informed wireframes, user flows, and interactive prototypes using Figma to validate design concepts and improve UX
- Rapidly iterate and deliver multiple design variations based on stakeholder feedback, user testing insights, and data analysis
- Create responsive web and mobile app designs across multiple screen sizes, ensuring consistent visual standards
- Contribute to and maintain design systems and component libraries to ensure scalability and brand consistency
- Manage multiple concurrent projects with strong time management and organizational skills in a fast-paced environment

UX Designer | Stella Source — Remote | 2023 - 2024

UX Designer | SpaceX — Remote | 2023

- Execute pixel-perfect UI designs for a complex internal ordering platform, packaging and preparing assets for seamless Engineering handoff
- Design across responsive web and mobile applications, ensuring optimal user experiences across all screen sizes
- Create interactive prototypes and incorporate motion design principles to enhance user engagement
- Collaborate closely with cross-functional teams including Engineering and Operations to ensure designs align with technical capabilities
- Rapidly iterate on designs based on stakeholder feedback and usability testing in a high-pressure, fast-moving environment

UX Strategist | Copper Key — Remote | Aug 2022

- Develop user-centered designs and responsive interfaces using Figma and Adobe Creative Suite
- Create interactive prototypes to validate design decisions and communicate concepts to stakeholders
- Partner with cross-functional teams to deliver consistent brand experiences across digital touchpoints

Freelance Prompt Engineer & AI Designer | Freelance — Remote | 2023 - Present

- Design and launch conversion-focused e-commerce experiences (ApeBreaks.com) using Figma for rapid prototyping and iteration
- Create high-velocity design variations for marketing campaigns and product features, responding quickly to feedback

Tools and Skills

Figma, FigJam, Miro, Adobe XD, Adobe Creative Suite, Prototyping, Wireframing, User Research, Journey Mapping, Information Architecture, Design Systems, Usability Testing, Motion Design, Responsive Design, AI Tools (Cursor AI, Lovable AI, Framer AI), Prompt Engineering, E-commerce Design

Education

Certificate of Completion, General Assembly, User Experience Design Immersive (UXDI), 2022